

<u>Year Group: 6</u>	<u>Topic: Sketching</u>	<u>Term: Autumn 1</u>	<u>Main Focus: Sketching</u>
<u>Rationale For Topic:</u> This topic moves on from what happens in Year Four and adds extra techniques to the children's repertoire. Using more than just shading, this topic adds texture using different techniques and depth to drawings of simple still life items.			
<u>Lesson Number</u>	<u>Learning Objective (s):</u>	<u>Success Criteria:</u>	<u>Brief outline / reasoning for sequence</u>
1	To explore and evaluate different types of shading techniques.	To use different techniques for different reasons and to evaluate these for these reasons.	Pupils will be introduced to various shading techniques including hatching, cross-hatching, stippling, and blending. They will practice these techniques in their sketchbooks and discuss how each technique affects the perception of depth and form in a drawing. Examples of artwork that effectively use these techniques will be shown as references.
2	To apply shading techniques to draw natural forms.	To practise techniques to start creating depth.	Using real-life natural objects such as fruits, leaves, or tree bark as models, pupils will apply the shading techniques they learned in Lesson 1. They will focus on using light and shadow to create depth, making their drawings more lifelike and three-dimensional.

3	To explore the use of texture in drawings.	• To evaluate drawings to parse techniques from them.	The lesson will cover various methods to replicate textures seen in everyday life, such as roughness of tree bark or the smoothness of a metal surface. Pupils will experiment with different drawing tools (charcoal, graphite, ink pens) to create a range of textures on paper, analysing how the choice of tool impacts the final effect.
4	To apply texture techniques in compositions.	• To practise techniques to start creating depth. • To use techniques to create a composition.	Students will use their knowledge from the previous lesson to incorporate texture into a larger composition. They will create a landscape or still-life drawing focusing on integrating varied textures to enhance visual interest and realism.
5	To explore perspective and depth in drawing.	• To evaluate techniques. • To practise techniques.	The lesson will introduce the basic principles of linear perspective drawing including one-point and two-point perspective. Pupils will practice these techniques to understand how lines and shapes can be used to represent three-dimensional spaces on a two-dimensional surface effectively.
6	To create a final piece incorporating shading, texture and depth.	• To put all of this learning together to create one composition.	Pupils will integrate the various skills they've developed over the course—shading, texture creation, and depth using perspective—into a final comprehensive drawing. This project will serve as a culmination of their learning and will be evaluated on creativity, technique, and integration of the elements of art learned.